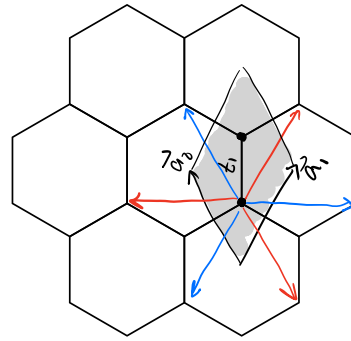


$$H = \Delta \sum_i (-)^{\tau_i} c_i^\dagger c_i + t_1 \sum_{\langle ij \rangle} (c_i^\dagger c_j + \text{h.c.}) + t_2 \sum_{\langle\langle ij \rangle\rangle} (ic_i^\dagger c_j + \text{h.c.}) \quad (5.1)$$

Rewrite in 1st quantized notation

$$H = t_1 \sum_{\vec{R}} \left[|\vec{R} + \vec{a}_B, B\rangle \langle \vec{R}, A| + |\vec{R} - \vec{a}_1, B\rangle \langle \vec{R}, A| + |\vec{R} - \vec{a}_2, B\rangle \langle \vec{R}, A| + \text{h.c.} \right] \rightarrow H_1$$



$$\vec{a}_1 = (\sqrt{3}, 0)$$

$$\vec{a}_2 = (\frac{\sqrt{3}}{2}, \frac{3}{2})$$

$$\vec{T}_B = (\frac{\sqrt{3}}{2}, \frac{1}{2})$$

$$\vec{a}_1 = (\frac{\sqrt{3}}{2}, \frac{3}{2})$$

$$\vec{a}_2 = (-\frac{\sqrt{3}}{2}, \frac{3}{2})$$

$$\vec{T}_B = (0, 1)$$

$$+ \Delta \sum_{\vec{R}} \left[|\vec{R}, A\rangle \langle \vec{R}, A| - |\vec{R} + \vec{T}_B, B\rangle \langle \vec{R} + \vec{T}_B, B| \right] \rightarrow H_\Delta$$

$$+ t_2 \sum_{\vec{R}} \left[i |\vec{R} + \vec{a}_2, A\rangle \langle \vec{R}, A| + i |\vec{R} - \vec{a}_1, A\rangle \langle \vec{R}, A| + i |\vec{R} + \vec{a}_1 - \vec{a}_2, A\rangle \langle \vec{R}, A| - i |\vec{R} + \vec{a}_2, B\rangle \langle \vec{R}, B| + i |\vec{R} + \vec{a}_1, B\rangle \langle \vec{R}, B| + i |\vec{R} + \vec{a}_1 - \vec{a}_2, B\rangle \langle \vec{R}, B| \right] \rightarrow H_2$$

$$|B\rangle \langle A| = \sigma^-, \quad H_1(\vec{k}) = t_1 (1 + e^{i\vec{k} \cdot \vec{a}_1} + e^{i\vec{k} \cdot \vec{a}_2}) \sigma^- + \text{h.c.}$$

$$H_\Delta(\vec{k}) = \Delta \sigma_z$$

$$H_2 = it_2 (e^{-i\vec{k} \cdot \vec{a}_2} + e^{i\vec{k} \cdot \vec{a}_1} + e^{i\vec{k} \cdot (\vec{a}_2 - \vec{a}_1)}) \sigma_z + \text{h.c.}$$

$$= 2t_2 (\sin \vec{k} \cdot \vec{a}_2 - \sin \vec{k} \cdot \vec{a}_1 + \sin \vec{k} \cdot (\vec{a}_2 - \vec{a}_1)) \sigma_z$$

$$H_\Delta(\vec{k}) + H_2(\vec{k}) = \left[\Delta + 2t_2 (\sin \vec{k} \cdot \vec{a}_2 - \sin \vec{k} \cdot \vec{a}_1 + \sin \vec{k} \cdot (\vec{a}_2 - \vec{a}_1)) \right] \sigma_z$$

$$H = [t_1 (1 + e^{i\vec{k} \cdot \vec{a}_1} + e^{i\vec{k} \cdot \vec{a}_2}) \sigma^- + \text{h.c.}] + [\Delta + 2t_2 (\sin \vec{k} \cdot \vec{a}_2 - \sin \vec{k} \cdot \vec{a}_1 + \sin \vec{k} \cdot (\vec{a}_2 - \vec{a}_1)) \sigma_z]$$

Let's make sense of this!

(1) $\Delta = 0 = t_2$ — What is the band structure? Graphene!

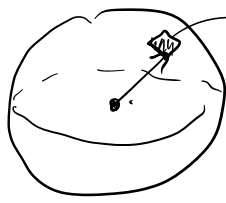
$H = () \sigma_x + () \sigma_y$ — What is Berry curvature?

$$|\psi\rangle = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 \\ e^{i\phi(k_x, k_y)} \end{pmatrix}$$

$$A_\mu = \langle \psi | i \partial_\mu \psi \rangle = -\frac{1}{2} \partial_\mu \phi$$

$$F_{\mu\nu} = \partial_\mu A_\nu - \partial_\nu A_\mu = 0$$

all still applies



$\int_{k_x, k_y} dk_x dk_y$

Needed for Berry curvature (2 bands)

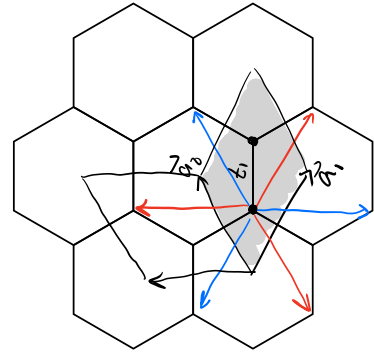
Q: Where is graphene gapless?

$$1 + e^{-i\vec{k}\cdot\vec{a}_1} + e^{-i\vec{k}\cdot\vec{a}_2} = 0$$

1. Possibility: $\begin{cases} \vec{k}\cdot\vec{a}_1 = \frac{2\pi}{3} \\ \vec{k}\cdot\vec{a}_2 = -\frac{2\pi}{3} \end{cases}$



~~$\vec{a}_1 = (\sqrt{3}, 0)$~~
 $\vec{a}_1 = (\frac{\sqrt{3}}{2}, \frac{3}{2})$
 $\vec{a}_2 = (-\frac{\sqrt{3}}{2}, \frac{3}{2})$



$$\frac{\sqrt{3}}{2}k_x + \frac{3}{2}k_y = \frac{2\pi}{3} \quad k_y = 0$$

$$-\frac{\sqrt{3}}{2}k_x + \frac{3}{2}k_y = -\frac{2\pi}{3} \quad \sqrt{3}k_x = \frac{4\pi}{3} \Rightarrow k_x = \frac{4\pi}{3\sqrt{3}}$$

$$\vec{K} = \frac{4\pi}{3\sqrt{3}}(1, 0)$$

$$\vec{K}' = \frac{4\pi}{3\sqrt{3}}(-1, 0)$$

$$e^{-i\vec{k}\cdot\vec{a}_1} = e^{-i\frac{2\pi}{3}}$$

$$e^{-i\vec{k}\cdot\vec{a}_1} = e^{+i\frac{2\pi}{3}}$$

$$e^{-i\vec{k}\cdot\vec{a}_2} = e^{+i\frac{2\pi}{3}}$$

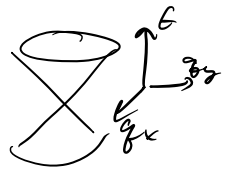
$$e^{-i\vec{k}\cdot\vec{a}_2} = e^{-i\frac{2\pi}{3}}$$

$$\vec{k} = \vec{K} + \vec{q}$$

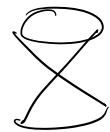
$$1 + e^{-i\vec{k}\cdot\vec{a}_1} + e^{-i\vec{k}\cdot\vec{a}_2} = -\frac{3}{2}(q_x - iq_y)$$

$$H_1(\vec{k}) = \begin{bmatrix} 0 & 1 + e^{-i\vec{k}\cdot\vec{a}_1} + e^{-i\vec{k}\cdot\vec{a}_2} \\ 1 + e^{i\vec{k}\cdot\vec{a}_1} + e^{i\vec{k}\cdot\vec{a}_2} & 0 \end{bmatrix}$$

$$H_1(\vec{k} + \vec{q}) \approx \frac{3}{2} \begin{bmatrix} 0 & -q_x + iq_y \\ -q_x - iq_y & 0 \end{bmatrix} = \frac{3}{2}(-q_x\sigma_x - q_y\sigma_y)$$



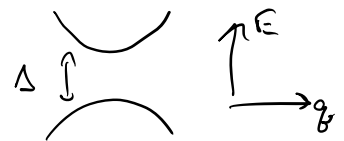
$$H_1(\vec{k}' + \vec{q}) \approx \frac{3}{2} \begin{bmatrix} 0 & q_x + iq_y \\ q_x - iq_y & 0 \end{bmatrix} = \frac{3}{2}(q_x\sigma_x - q_y\sigma_y)$$

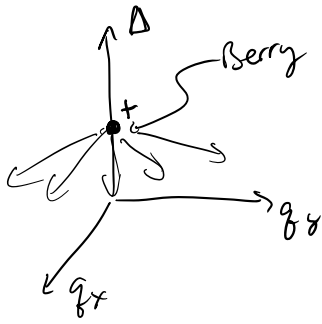


(2) Add in Δ gap opening

$$H_1(\vec{k} + \vec{q}) + H_\Delta(\vec{k} + \vec{q}) = -\frac{3}{2}(q_x\sigma_x + q_y\sigma_y + \Delta\sigma_z)$$

looks like $\vec{B}\cdot\vec{S}$





Berry monopole Will produce a Berry flux through q_x, q_y plane.

Berry Curvature: $\Omega_{q_x q_y} = \frac{1}{2} \frac{\Delta}{(q^2 + \Delta^2)^{3/2}}$
 $\Omega_{q_x q_y}^K = -2 \text{Im} \langle \partial_{q_x} u_{\vec{q}} | \partial_{q_y} u_{\vec{q}} \rangle$

$\left[\begin{array}{l} \text{2 bands:} \\ H = \vec{d}(\vec{k}) \cdot \vec{\sigma} \end{array} \right. \quad \Omega_{\vec{k}} = \frac{1}{2} \hat{d}(\vec{k}) \cdot (\partial_{k_x} \hat{d}(\vec{k}) \times \partial_{k_y} \hat{d}(\vec{k})) = \text{Area element of sphere}$

$\Phi = \int dq_x dq_y \Omega_{q_x q_y} = \frac{1}{2} \int dq_x dq_y \frac{\Delta}{(q_x^2 + q_y^2 + \Delta^2)^{3/2}}$
 $= \frac{1}{2} \int_0^{2\pi} d\phi \int_0^{\infty} dq \frac{\Delta q}{(q^2 + \Delta^2)^{3/2}} = \pi \Delta \left(-\frac{1}{(q^2 + \Delta^2)^{1/2}} \right) \Big|_0^{\infty} = \pi = 2\pi C$

Why? $C = 1/2$



Half the sphere

$C_K = 1/2 \leftarrow$ Chern Number

$\Omega_{q_x q_y}^{K'} = -\frac{1}{2} \frac{\Delta}{(q^2 + \Delta^2)^{3/2}} \Rightarrow C_{K'} = -1/2 \quad C_{\text{TOT}} = C_K + C_{K'} = 0.$
 \Rightarrow No topology

How do we switch a "Chern" number?

$H_K = \begin{bmatrix} \Delta & \frac{3}{2}(-q_x + iq_y) \\ \frac{3}{2}(q_x + iq_y) & -\Delta \end{bmatrix} \quad C = 1/2$
 $H_{K'} = \begin{bmatrix} -\Delta & \frac{3}{2}(q_x + iq_y) \\ \frac{3}{2}(q_x - iq_y) & +\Delta \end{bmatrix} \quad C = 1/2$
 $C_{\text{TOT}} = 1$

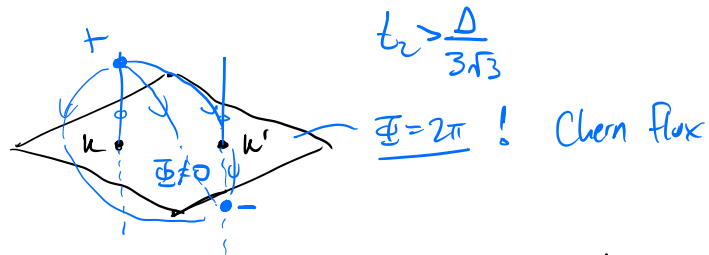
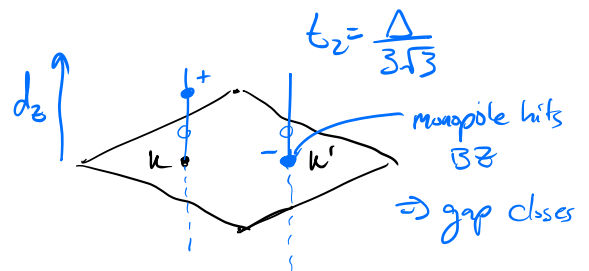
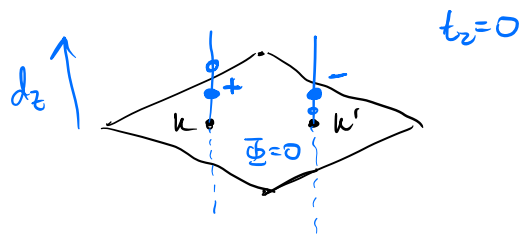
$$H_2 = 2t_2 [\sin \vec{k} \cdot \vec{a}_2 - \sin \vec{k} \cdot \vec{a}_1 + \sin \vec{k} \cdot (\vec{a}_2 - \vec{a}_1)] \sigma_z = \begin{cases} 3\sqrt{3} t_2 + O(q)^2, & \vec{k} = \vec{k} + \vec{q} \\ -3\sqrt{3} t_2 + O(q)^2, & \vec{k} = \vec{k}' + \vec{q} \end{cases}$$

$$\Rightarrow H_{\vec{k}} = \begin{bmatrix} \Delta + 3\sqrt{3} t_2 & \frac{3}{2}(-q_x + i q_y) \\ \frac{3}{2}(-q_x - i q_y) & -(\Delta + 3\sqrt{3} t_2) \end{bmatrix}$$

$$H_{\vec{k}'} = \begin{bmatrix} \Delta - 3\sqrt{3} t_2 & \frac{3}{2}(-q_x + i q_y) \\ \frac{3}{2}(-q_x - i q_y) & -(\Delta - 3\sqrt{3} t_2) \end{bmatrix} \quad (\Delta, t_2 > 0)$$

If $\Delta > 3\sqrt{3} t_2 \Rightarrow C=0$ trivial

If $\Delta < 3\sqrt{3} t_2 \Rightarrow C=1$ topological



By Kubo: $\sigma_{xy} = \frac{e^2}{h}$ if $t_2 > \frac{\Delta}{3\sqrt{3}}$

Next: Verify Numerically.

Experimentally — was difficult to see QAT

- System must be 2D
- Must be magnetic (TR broken \perp to plane)
- Must be insulating — (metals more common)
- SOC must be strong (to give band inversion) — Heavy atoms needed
- Must be chemically stable



One route: 3D TI Bi_2Se_3 $\xrightarrow{\text{Thin film}}$



Chang (2013)

V-doped films — Chang (2015)

Cr-doped $(\text{Bi}, \text{Sb})_2\text{Te}_3$

